

WORKSHOP - PATTERN PLAY

LENGTH - 1- 5 days

LEVEL - Beginning to advanced

NO sewing machine needed for ONE day workshop.

WORKSHOP DESCRIPTION -

This workshop will explore many classic and nontraditional ways of using shapes and pattern in design. We will examine historic ornament and decorative design in the introductory lecture. Then we will do several design exercises on paper that can evolve onto unique fiber projects.

This course strives to stimulate new ways to add energy and excitement to your work by playing with shapes for collage compositions. It will also supply you with a collection of unique motifs to apply later to your surface design or fiber art.

PARTICIPANTS SUPPLY LIST -

One to 5 day workshop:

- Drawing materials - mechanical pencil, erasers,
- Tracing paper tablet or roll (transparent parchment)
- Package of colored paper (inexpensive)
- Colored pencils or markers (small set)
- Paper scissors or craft knife with #11 blades and cutting mat
- Glue stick (archival, washable UHU is fine) and clear tape
- Digital camera-optional, but very useful

Two or more days add the following supplies:

- Sewing basics: scissors, pins, etc.
- Sewing machine in good working order
- Open-toed embroidery foot - optional, #20 Bernina
- Fusible interfacing: white, non woven, 4-6 yds. (Shir Tailor by Pellon is best)
- Wonder Under or some kind of iron-on adhesive
- Rotary cutter, mat and ruler, masking tape
- Fabrics: a good range of fabrics - solids, prints from light to dark
- Threads: basic and fancy threads
- Flannel or some other method for pinning work to the wall - optional for 3-5 day classes

THE GUILD SHOULD SUPPLY

Large projection screen

Sturdy table for projector and laptop

2-3 quilt hangers or other safe way to display quilts

2 tables for teachers use

3-5 irons and ironing stations

Electrical cords and extensions, multiple-outlet strip, adaptors, lighting (if necessary)

Plenty of workspace for each student